IEEE HOME | SEARCH IEEE | SHOP | WEB ACCOUNT | CONTACT IEEE

Membership Publica	ations/Services Standards Conferences Careers/Jobs
IEEE)	Welcome United States Patent and Trademark
Help FAQ Terms IE Review	EE Peer Quick Links
Welcome to IEEE Xplores	SEARCH RESULTS [PDF Full-Text (176 KB)] NEXT DOWNLOAD CITATION
O- Home	
O- What Can I Access?	
O- Log-out	Fast multipole method solution of three dimensi
Tables of Contents	integral equation
O- Journals & Magazines	Song, J.M. Chew, W.C. <u>Dept. of Electr. & Comput. Eng., Illinois Univ., Urbana, IL;</u> <u>This paper appears in: Antennas and Propagation Society Internations</u>
Conference Proceedings	Symposium, 1995. AP-S. Digest 06/18/1995 -06/23/1995, 18-23 Jun 1995
O- Standards	Location: Newport Beach, CA, USA
Search	On page(s): 1528-1531 vol.3 Volume: 3, 18-23 Jun 1995
O- By Author	References Cited: 7 INSPEC Accession Number: 5176834
O- Basic	INSTEC ACCESSION NUMBER: 3170034
O- Advanced	Abstract: The fast multipole method (EMM) speeds up the matrix-vector multiplication
Member Services	The fast multipole method (FMM) speeds up the matrix-vector multiplicatio

Access the IEEE Member Digital Library

Print Format

The fast multipole method (FMM) speeds up the matrix-vector multiplication i conjugate gradient (CG) method when it is used to solve the matrix equation iteratively. The FMM is applied to solve the problem of electromagnetic scatte from three dimensional arbitrary shape conducting bodies. The electric field integral equation (EFIE), magnetic field integral equation (MFIE), and the combined field integral equation (CFIE) are considered. The FMM formula for CFIE has been derived, which reduces the complexity of the matrix-vector multiplication from $O(N^2)$ to $O(N^1.5)$, where N is the number of unknowns. W nonnested method, using the ray-propagation fast multipole algorithm (RPFM the cost of the FMM matrix-vector multiplication is reduced to $O(N^{4/3})$. We ha implemented a multilevel fast multipole algorithm (MLFMA), whose complexit further reduced to $O(N\log N)$. The FMM also requires less memory, and hence, solve a larger problem on a small computer

Index Terms:

computational complexity conductors (electric) conjugate gradient methods electric fi electrical engineering electrical engineering computing electromagnetic wave scatterin integral equations magnetic fields matrix multiplication 3D conducting bodies CFIE MFIE algorithm complexity combined field integral equation computational complexity conjugate gradient method electric field integral equation electromagnetic scattering f multipole method solution iterative method magnetic field integral equation matrix equation multipole algorithm nonnested method ray-propagation fast multipole algorithm

Documents that cite this document

Select link to view other documents in the database that cite this one.

SEARCH RESULTS [PDF Full-Text (176 KB)]

NEXT DOWNLOAD CITATION

Home | Log-out | Journals | Conference Proceedings | Standards | Search by Author | Basic Search | Advance Join IEEE | Web Account | New this week | OPAC Linking Information | Your Feedback | Technical Support | Em No Robots Please | Release Notes | IEEE Online Publications | Help | FAQ | Terms | Back to Top

Copyright © 2003 IEEE — All rights reserved

FAST MULTIPOLE METHOD SOLUTION OF THREE DIMENSIONAL INTEGRAL EQUATION †

J. M. Song* and W. C. Chew
ELECTROMAGNETICS LABORATORY
DEPARTMENT OF ELECTRICAL AND COMPUTER ENGINEERING
UNIVERSITY OF ILLINOIS
URBANA, IL 61801

1. Introduction

The fast multipole method (FMM) [1-6] speeds up the matrix-vector multiply in the conjugate gradient (CG) method when it is used to solve the matrix equation iteratively. In this paper, FMM is applied to solve the electromagnetic scattering from three dimensional arbitrary shape conducting bodies. The electric field integral equation (EFIE), magnetic field integral equation (MFIE), and combined field integral equation (CFIE) are considered. FMM formula for CFIE has been derived, which reduces the complexity of a matrix-vector multiply from $O(N^2)$ to $O(N^{1.5})$, where N is the number of unknowns. With a nonnested method, using the ray-propagation fast multipole algorithm (RPFMA), the cost of a FMM matrix-vector multiply is reduced to $O(N^{4/3})$. We have implemented a multilevel fast multipole algorithm (MLFMA), whose complexity is further reduced to $O(N\log N)$. The FMM also requires less memory, and hence, can solve a larger problem on a small computer.

2. The Fast Multipole Method (FMM)

Practical electromagnetic problems are often three-dimensional and involve arbitrary geometry. The arbitrary surface is described by dividing it into a number of connected patches which are mathematically described as parametric quadratic surfaces [7]. For conducting objects, the electric field integral equation (EFIE) is given by

$$\hat{t} \cdot \int_{S} \overline{\mathbf{G}}(\mathbf{r}, \mathbf{r}') \cdot \mathbf{J}(\mathbf{r}') dS' = \frac{4\pi i}{k\eta} \hat{t} \cdot \mathbf{E}^{i}(\mathbf{r}), \tag{1}$$

and magnetic field integral equation (MFIE) for closed conducting objects is given by

$$2\pi\hat{t}\cdot\mathbf{J}(\mathbf{r}) - \hat{t}\cdot\hat{n}\times\nabla\times\int_{s}dS'g(\mathbf{r},\mathbf{r}')\mathbf{J}(\mathbf{r}') = 4\pi\hat{t}\cdot\hat{n}\times\mathbf{H}'(\mathbf{r}),\tag{2}$$

where

$$\overline{\mathbf{G}}(\mathbf{r}, \mathbf{r}') = (\overline{\mathbf{I}} - \frac{1}{k^2} \nabla \nabla') g(\mathbf{r}, \mathbf{r}'), \qquad g(\mathbf{r}, \mathbf{r}') = \frac{e^{ik|\mathbf{r} - \mathbf{r}'|}}{|\mathbf{r} - \mathbf{r}'|}.$$
 (3)

[†] This work was supported by NASA under grant NASA NAG 2-871, Office of Naval Research under grant N00014-89-J1286, the Army Research Office under contract DAAL03-91-G-0339, and the National Science Foundation under grant NSF ECS 92-24466.

Then combined field integral equation (CFIE) for closed conducting objects is simply a linear combination of EFIE and MFIE. The integral equations are approximated by matrix equations using the method of moments (MOM) with specially designed basis functions for subdomains which contain surface curvature. The basis functions are the generalized rooftop functions.

The FMM idea is first to divide the subscatterers into groups. Then, addition theorem is used to translate the scattered field of different scattering centers within a group into a single center. Hence, the number of scattering centers is reduced. Similarly, for each group, the field scattered hy all the other group centers can be first "received" by the group center, and then "redistributed" to the subscatterers belonging to the group.

After some derivations [2,6] using the addition theorem, we can rewrite the matrix-vector multiplication as

$$\sum_{i=1}^{N} A_{ji} a_{i} = \sum_{m' \in B_{m}} \sum_{i \in G_{m'}} A_{ji} a_{i}$$

$$+ \frac{ik}{4\pi} \int d^{2}k \mathbf{V}_{fmj}(\hat{k}) \cdot \sum_{m' \notin B_{m}} \alpha_{mm'}(\hat{k} \cdot \hat{r}_{mm}) \sum_{i \in G_{m'}} \mathbf{V}_{sm'i}^{*}(\hat{k}) a_{i},$$

$$(4)$$

where

$$\alpha_{mm'}(\hat{r}_{mm'}\cdot\hat{k}) = \sum_{l=0}^{L} i^{l}(2l+1)h_{l}^{(1)}(kr_{mm'})P_{l}(\hat{r}_{mm'}\cdot\hat{k})$$
 (5)

$$\mathbf{V}_{fmj}(\hat{k}) = \alpha \int_{S} dS e^{i\mathbf{k}\cdot\mathbf{r}_{jm}} (\mathbf{I} - \hat{k}\hat{k}) \cdot \mathbf{t}_{j}(\mathbf{r}_{jm})$$

$$- (1 - \alpha)\hat{k} \times \int_{S} dS e^{i\mathbf{k}\cdot\mathbf{r}_{jm}} \mathbf{t}_{j}(\mathbf{r}_{jm}) \times \hat{n}$$
(6)

$$\mathbf{V}_{sm'i}(\hat{k}) = \int_{S} dS e^{i\mathbf{k}\cdot\mathbf{r}_{im'}} (\overline{\mathbf{I}} - \hat{k}\hat{k}) \cdot \mathbf{j}_{i}(\mathbf{r}_{im'})$$
 (7)

The first term in (4) is the contribution from nearby groups (including the self-group), and the second term is the far interaction calculated by FMM.

The computation cost using (4) with 2-level FMM is in order $O(N^{-5})$.

To implement a multilevel fast multipole algorithm (MLFMA), the entire object is first enclosed into a large cube, which is partitioned into eight smaller cubes. Each subcube is then recursively subdivided into smaller cubes until the edge length of the finest cube is about half of a wavelength. When the cube becomes larger from the finest level to the coarsest level, the numbers of multipole expansions should increase. In the first sweep, the outer multipole expansions are computed at the finest level, then the expansions for larger cube are obtained using shifting and interpolation. At the coarsest level, the local multipole expansions contributed from well-separated cubes are calculated using the second part of (4). At the second sweep, the local expansions

for smaller cube include the contributions from parent cube using shifting and anterpolation, and from the well-separated cube at this level but not well-separated at the parent level. At the finest level, the contributions from non-well-separated cube are calculated directly. Since only nonempty cubes are considered, the complexity for MLFMA is further reduced to $O(N\log N)$.

3. Results and Conclusions

Figure 1 shows the validation of the numerical result from combined field integral equation (CFIE) with FMM against the Mie series solution of the bistatic RCS of a metallic sphere of radius 1m at frequency of 0.72GHz for the parallel polarization. 9408 unknowns with 2-level FMM are used. The solutions of CFIE with FMM agree with Mie series very well.

Figure 2 shows the bistatic RCS of a one meter long metallic square plate at 4.5GHz in the xy plane with incident angle $\theta=45^\circ$. 32512 unknowns with 6-level FMM are used. The calculation is done by solving EFIE on a SUN-SPARC 2 with 64MB RAM. There is a good agreement between our results and the approximation by physical optics when the RCS is bigger than 0 dB.

In conclusion, the fast multipole method (FMM) has been implemented to speed up the matrix-vector multiply in the CG method when it is used to solve EFIE, MFIE, and CFIE. At all frequencies, CFIE has an unique solution, and converges faster than EFIE and MFIE since the matrix from CFIE has a smaller condition number than those from EFIE and MFIE. FMM approach reduces the complexity of a matrix-vector multiply from $O(N^2)$ to $O(N^{1.5})$. With a multilevel fast multipole algorithm (MLFMA), the complexity is further reduced to $O(N\log N)$. The FMM also requires less memory, and hence, can solve a larger problem on a small computer.

REFERENCES

- V. Rokhlin, "Rapid Solution of Integral Equations of Scattering Theory in Two Dimensions," J. Comput. Phys, vol. 86, no. 2, pp. 414-439, February 1990.
- [2] R. Coifman, V. Rokhlin, and S. Wandzura, "The fast Multipole Method for the Wave Equation: A Pedestrian Prescription," *IEEE Antennas Propagat. Mag.*, vol. 35, no. 3, pp. 7-12, June 1993.
- [3] C.C. Lu and W.C. Chew, "A Fast Algorithm for Solving Hybrid Integral Equation," IEE Proceedings-H, vol.140, no.6, pp.455-460, December 1993.
- [4] R.L. Wagner and W.C. Chew, "A Ray-Propagation Fast Multipole Algorithm," Micro. Opt. Tech. Lett., vol.7, no.10, pp.435-438, July 1994.
- [5] B. Dembart and E. Yip, "A 3D Moment Method Code Based on Fast Multipole," Digest of the 1994 URSI Radio Science Meeting, p. 23, Seattle, Washington, June 1994.
- [6] J.M. Song and W.C. Chew, "Fast Multipole Method Solution Using Parametric Geometry," Micro. Opt. Tech. Lett., vol.7, no. 16, pp.760-765, November 1994.
- [7] J.M. Song and W.C. Chew, "Moment Method Solution Using Parametric Geometry," J. of Electromagnetic Waves and Appl., to be published.

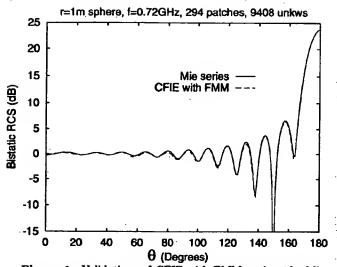


Figure 1. Validations of CFIE with FMM against the Mie series of the bistatic RCS of a metallic sphere of radius 1m at 0.72GHz for VV polarization. The RCS is normalized by πa^2 .

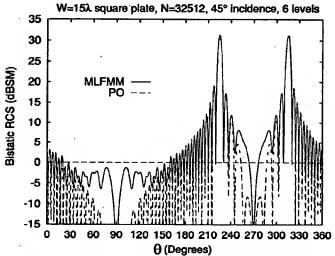


Figure 2. Bistatic RCS of a metallic square plate of length 1m at 4.5GHz for VV polarization with 45° incident angle.